

ICT Syllabus Grade 8

<p style="text-align: center;">Theory</p> <ol style="list-style-type: none">1. The important aspects of Adobe Flash2. The use for Flash3. What Flash can do4. Usage of<ul style="list-style-type: none">• Stage / Scene• Library window• Colour panel• Properties window5. Symbols<ul style="list-style-type: none">• Inserting/Converting Symbol• Movie Clip symbol• Graphic Symbol• Editing Symbol6. Shortcut keys	<ol style="list-style-type: none">7. Scenes/Stage<ul style="list-style-type: none">• Working scenes• Inserting scenes• Playing several scenes8. Types of Animations<ul style="list-style-type: none">• Motion tweening• Masking• Path• Shape tweening9. Effects<ul style="list-style-type: none">• Transform and transition effects• Filters10. Timeline window11. Function / Use of<ul style="list-style-type: none">• Layers• Motion guide Layer• Mask layer• Frames and Key frames• Onion skin• Breakapart
<p><u>Practical/ Project</u></p> <p>Submission date: 2nd week of May</p> <p>Project - 2D-Social awareness</p>	